fing	ly Crew Sheet	
	I'm Player By	
	About Me	-
What they call me	:	_
Description		_
		-
Background		_
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	Jignature Assits	-
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	Episode Assets	-
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	Attribute
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	Physical 🚯 🕸 🕸
	Social < 🗞 🕸
	Distinctions
	As disadvantage A+PP
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	As disadvantage A+PP
	Rolling
uired	l: 1 Attribute + 1 Skill

Jkills & Jpuialtus

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□ Drive ▲ � � � @	6
□ Fight ▲ � � � @	6
□ Fix	6
□ Fly▲���@	6
□ Focus▲���@	6
□ Influence ▲��@	6
□ Know ▲ � � � @	6
□ Labor▲���@	6
□ Move▲���@	6
□ Notice▲���@	6
□ Operate▲ � � � @	6
□ Perform &	6
□ Shoot▲���@	6
□ Sneak▲���@	6
□ Survive▲���@	6
□ Throw▲ � � � @	6
□ Treat▲���@	6
□ Trick▲���@	6
Con	mplications
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Required: 1 Attribute + 1 Skill Optional: 1 Distinction + Assets + Opponent Complications

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	Tille:	Jille:
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firefly Crew Sheet Episole List		
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Plot Points

Big Damn Gero Dice				
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I'm Player By

firefly Crew Sheet		Attribute		
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		Physical 🗞 🕸 🕸		
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They call me:] Disfinctions		□ Fly
Description		⊠ As disadvantage	∲ +PP	□ Influen □ Know □ Labor
				Labor Move Notice
Background				Operat Operat
			•	□ Shoot □ Sneak
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	 	Rolling		
	<u>\$</u>	Required: 1 Attribute + 1 Skill		
	\$	Optional: 1 Distinction + Assets + Opponent Complica	ations	

	Jkills &	<i>fpecializations</i>
Craft	A\$\$\$@	Ô
Drive	▲��� ₽	Ô
I Fight	A\$\$\$@	Ô
] Fix	A \$ \$ \$ \$	6
I Fly	A \$ \$ \$ \$	Ô
Focus	${\bf A} \!$	Ô
Influence	${\bf A} \!$	Ô
Know	A \$ \$ \$ \$	Ô
Labor	${\bf A} \!$	Ô
Move	A \$ \$ \$ @ @	\$
1 Notice	${\bf A} \!$	Ô
Operate	${\bf A} \!$	Ô
Perform	${\bf A} \!$	Ô
Shoot	${\bf A} \!$	Ô
Sneak	${\bf A} \!$	Ô
Survive	$\texttt{A} \textcircled{\diamond} \textcircled{\diamond} \textcircled{\diamond} \textcircled{v} \textcircled{v}$	Ô
Throw	A \$ \$ \$ @ @	\$
Treat	A \$ \$ \$ @ @	\$

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